

This question paper contains 5 printed pages.

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 Unique Paper Code : 32341101
 Name of Paper : Programming Fundamentals using C++
 Name of Course : B.Sc. (H) Computer Science
 Semester : I
 Duration : 3 hours
 Maximum Marks : 75

(Write your Roll No. on the top immediately on receipt of this question paper.)

Question No. 1 is compulsory in Section A. Attempt any four questions from Section B.
 Parts of a question should be attempted together.

SECTION A

1. (a) Explain the concept of encapsulation in OOP with the help of a suitable example. 2
- (b) Differentiate between Call by value and Call by reference with the help of suitable examples. 6
- (c) Give output of the following code segments:

- (i) If $x=10$, $y=0$, and $z=1$, what are the values of x , y and z after executing the following code?

```
if (z < y && x = 10)
  y = 9;
else
  z = 5;
```

```
cout << endl << "x=" << x << "y=" << y << "z=" << z;
```

- (ii) `char str [5] = "ABC";`
`cout << endl << "s=" << str[3];`
`cout << endl << str;`

- (iii) `string s1 ("Computer Science");`
`string s2 ("Programming");`
`s1.erase (3, 7);`
`s1.replace (3, 7, s2);`
`s1.insert (0, s3);`
`cout << endl << s1;`

P. T. O.

```
(iv) int a=5, int b=8, int c;
      int *p1=&b; int *p2; int *p3;
      p2=p1;
      p3=&c;
      p1=&a;
      *p2=8;
      *p3=*p1;
      *p3=a+*p2+*c;
      cout <<*p1<<" " <<*p2<<" " <<*p3<<endl;
```

- (d) Find error(s), if any, in the following code segments. Explain.
- (i) class A

```
{
  private: int x;
  protected: int y;
  public: int z;
  class B: public A
  {
    private: int x;
    protected: int y;
    public: int z;
  };
  int main()
  {
    A a;
    B b;
    a.x=10;
    a.y=5;
    a.z=7;
    b.x=10;
    b.y=10;
    b.z=10;
    b.i=20;
    b.k=13;
    b.j=15;
  }
}
```

```
(ii) int i=10, j=20, k=2;
      int A[3]={i, j, k};
      cout<<endl<<*A[0]*A[10][j-8];
```

```
(iii) enum flag {on=1, off=0, idle=0};
      cout <<endl<<on<<endl<<off<<endl<<idle;
```

- (e) What are inline functions? What are its advantages? Explain with example.
- (f) int a=2, b=3;

```
int main()
{
  cout<<"a="<<a;
  cout<<"b="<<b;
  f();
  cout<<"a="<<a;
  cout<<"b="<<b;
  return 0;
}
void f()
{
  int a=7;
  b=b+1;
  cout<<"a="<<a;
  cout<<"b="<<b;
}
```

- (g) What is copy constructor? Explain with example.

SECTION B

2. (a) What is a friend function? What are its advantages? Explain with the help of a suitable example.
- (b) Consider the class A given below. Find the errors, if any. Also correct the errors and give the output.

```
class A
{
  int x, y;
  static int z;
  public:
  A() {x=10; y=10;}
  static void print()
  {
    cout<<"x="<<x;
    cout<<"y="<<y;
    cout<<"z="<<z;
  }
}
```

```

    }
};
int main()
{
    A a;
    a.print();
}

```

3. (a) Design a class figure having two integer data members side1 and side2. Write a function area() to compute the area of a rectangle if two parameters side1 and side2 are passed. Overload this function to compute area of a circle if only one parameter side1 is passed. 6
- (b) What are default arguments in functions? Explain with the help of a suitable example. 4

4. (a) Consider the following class: 4

```

class complex
{
    Double real;
    Double imaginary;
    .....
}

```

Write suitable constructors for class complex and overload '*' operator to multiply two complex numbers. 5

- (b) What is an abstract class? Give an example to show how it is used. 5
5. (a) Write a C++ program to count number of characters in a text file. 5
- (b) class A 5

```

private: int i;
projected: int j;
public: int k;
};
class B: public A
{
...

```

```

};
class C: private A
{
    ....
};

```

Explain the inheritance of the data members of class A in class B and in class C. 5

6. (a) What are virtual functions? Can a method in base class which is declared as virtual be called using base class pointer which is pointing to derived class object? 5
- (b) Write a recursive function to print a given array of integer. 5
7. (a) Create an array of 10 integers. Write a program to split the given array into two arrays one containing even numbers and the other containing odd numbers of the array. 5
- (b) Explain the purpose of using the key word 'const' with data and function members of a class. Illustrate your answer with an example. 5